

Crysis to be remastered for Xbox 360 and PS3, available as download

Written by mike smith

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There had been a lot of speculation that Crytek's 2007 shooter, Crysis, would be heading to the current PS3 and Xbox 360 consoles. Last night these rumors were confirmed with a full trailer reveal showing that the game will be headed to the PlayStation 3 and Xbox 360 this October.

While to those that follow the rumor mills (like this site and others like it), you may have already heard this. But for most, this is huge news. Not only is Crysis coming to consoles, it's coming in short order.

Now whether Crytek will be able to capture the magic of the original while constrained by the limitation of current generation hardware is another question entirely. Part of what made Crysis so ridiculous a few years back was the fact that it was beyond anything that was being made at that time. 2007 wasn't that long ago, but there are some really exceptional looking games that have released in the meantime. If you liked what you played in Crysis 2 on consoles, Crysis is a little different in regards to the nanosuit, and instead of the city streets of New York, you'll be power jumping through lush jungles like the predator.

Look for it this October, in the meantime check out the press release and full trailer showing some of the features that the remastered game will have on the Xbox 360 and the PS3

Guildford, UK. – September 9, 2011 – Electronic Arts (NASDAQ: ERTS) and award-winning developer, Crytek GmbH, announced today that the critically-acclaimed Crysis® franchise will debut a new experience on Xbox LIVE® and PlayStation® Network. In October 2011, shooter fans will be able to download a modified and enhanced version of the award-winning single-player campaign from the original Crysis, remastered for console players using Crytek's state-of-the-art CryENGINE®3 with all new lighting, effects and other visual optimizations. For just £15.99 SRP or 1600 Microsoft Points, gamers will download the most robust and exciting Xbox LIVE and PlayStation Network game to date.

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In 2007 and again in 2011, critics around the world hailed Crysis and Crysis 2 as titles that ushered in the next-generation of gaming with jaw-dropping visuals, industry leading technology and groundbreaking sandbox gameplay, featuring the super-powerful Nanosuit. Today, the

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original, award-winning 2007 single-player campaign has been remastered for Xbox LIVE and PlayStation Network with optimized Nanosuit controls, fine-tuned combat and full stereoscopic 3D support.

“We are extremely proud of what we were able to accomplish with Crysis. We set out to create a next-generation FPS and delivered a PC experience that became a benchmark for quality – and still is for many gamers even four years later,” said Cevat Yerli, CEO of Crytek. “By bringing the single-player campaign to console, we believe we are again setting a new standard for quality in downloadable gaming.”

In Crysis, gamers will travel to 2019 where a team of US scientists makes a frightening discovery on an island in the South China Sea. All contact with the team is lost when the North Korean Government quickly seals off the area. The United States responds by dispatching an elite team of Delta Force Operators to recon the situation. As tension rises between the two nations, a massive alien ship reveals itself in the middle of the island. Now with hope rapidly fading, the US and North Koreans must join forces to battle the alien menace, fighting epic battles through stunning, photorealistic tropical jungles and frozen landscapes.

Crysis Remastered For PS3 and Xbox Exclusive HD Trailer

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